

## O B J E C T I V E

Storyboard artist or character development on an animated production.

## C O M P A N Y W O R K E X P E R I E N C E

- July 2008 to September 2008** **Studio B Development | Director on *Hillcrest Park* pilot**
  - director, storyboard artist and art director for pilot on own show
  - designed characters and backgrounds, also involved with layout, animation, & final editing
- January 2008 to May 2008** **Studio B Productions for Jetix & YTV | Storyboard Artist on *Kid vs. Kat***
  - responsible for adapting script to visuals with story editing sessions with director
- April 2007 to July 2007** **Studio B Productions for Jetix | Storyboard Artist on *Pucca***
  - responsible for adapting script to visuals with story editing sessions with director
- July 2006 to March 2007** **Studio B Productions for Jetix | Storyboard Revisionist on *Ricky Sprocket***
  - responsible for shot and story changes and/or additions
  - storyboarded the main title sequence
- May 2005 to April 2006** **Atomic Cartoons | Animator on *Atomic Betty***
  - flash animator on an action-packed series

## F R E E L A N C E W O R K E X P E R I E N C E

- July 2008** **Studio B Productions for Warner | Animator on *Peanuts***
  - largely self-directed flash animation adapting comic strips to motion
- May 2008** **Atomic Cartoons for Mattel | Character Designer on *My Scene Shorts***
  - responsible for designing six main characters and several incidentals for four shorts
- August 2007 to February 2008** **Leapfrog Interactive | Illustrator on *Kung Fu Panda: Po's Tasty Training***
  - responsible for layout and illustration of a segment based on Kung Fu Panda
- October 2007** **Cartoon Network | Animator on *Class of 3000***
  - traditional flash animator
- 2004 to 2007** **Flight Anthology | Comic Artist**
  - contributed short stories to volumes 1, 2, and 4
- April 2007 to May 2007** **Marvel Comics | Short for *Deadpool/GLI Summer Fun Spectacular***
  - responsible for working with a writer in adapting a short five-page story
- April 2007** **Shojo Beat | Spot Illustrations for July Issue**
  - responsible for editorial illustrations
- 2006 to 2007** **Ghostbot | Storyboard Cleanup, Character Design, Layout Artist for Various Projects**
  - storyboard cleanup for *Johnny Lightning*
  - layout artist for *Enter Mode 5*
  - incidental character design and layout for *Esurance: Carbon Copy*
- April 2006** **Radical Entertainment | Character Concept Artist**
  - creature and character designs for two Crash Bandicoot games

E D U C A T I O N

- 2003-2005 Capilano College | Diploma in Commercial Animation**  
*2055 Purcell Way, North Vancouver, BC, V7J 3H5, Canada | 1.604.986.1911*
  - relevant courses in animation, storyboarding, life drawing, layout design, character design
- 2000-2004 University of British Columbia | Bachelor of Arts in Studio Arts & Minor in English Lit**  
*2329 West Mall, Vancouver, BC, V6T 1Z4, Canada | 1.604.822.2211*
  - major courses include art history, art theory, painting, and drawing

S K I L L S / P R O F I L E

- excellent knowledge of Adobe Photoshop – ability to simulate real media and use/make custom brushes
- good knowledge of Alias Sketchbook for storyboarding
- good knowledge of Macromedia Flash for storyboards & animation
- working knowledge: Adobe Aftereffects for compositing, Premier, 3ds Max 6
- works well in a team and independently, quick learner, motivated, good leadership skills, responds well to criticism, resourceful

A C H I E V E M E N T S / O T H E R

- 2004 Teletoon National Animation Scholarship Competition**
  - second place, Continuing Education category
- 2000 University of British Columbia**
  - undergraduate scholarship program
- 2000 Sir Winston Churchill Secondary International Baccalaureate Program**
  - fine arts scholarship and full Passport to Education scholarship

R E F E R E N C E S

Available upon request.